Alex Lueck

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callmezyos.github.io

Jackbox Party Packs 6 - 10 / Quiplash 2: InterLASHional / The Jackbox Party Starter
- Senior Quality Assurance Analyst

- Bug Finding / Tracking, Regression & Certification Testing, Customer Service, Mentoring, Hiring, Test Plan Creation

Madden 19 / 20 - EA Sports

- Contract Game Designer

Maintaining and balancing the core and meta-game documentation
 Creating and prototyping gameplay features / Gameplay tuning

Mutant Football League - Digital Dreams Entertainment - Associate Game Designer

- Creating teams / players / plays / playbooks and balancing player ratings

Full Throttle - ARX

-Software / Simulation / Environment Designer

- Conceptualization and Creation of UI / 3D environments

Technological Toolset:

Programming Languages:

- HTML

- C#

- C++

- Microsoft Office

- Tortoise SVN / Git / P4

- Confluence / Slack / Skype

- Hansoft / JIRA / DevTrack

- Photoshop / Illustrator

- Unity 3D / Unreal / Frostbite-Maya

Personal Skills:

- QA Experience
- Senior QA Experience
- AAA Studio Experience
- Indie Team experience
- Agile development experience
 8+ Years Industry experience
- Customer Service experience

Columbia College Chicago - Bachelors of Arts (2015) - Game Design / Game Development

References:

Michael Mendheim - mmendheim@digitaldreamsent.com (847) 989 - 9103

Ben Haumiller - bhaumiller@ea.com (407) 386 - 4254

Steve Pakal - steve@jackboxgames.com